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# DEWALD HEIN

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## RECENT EMPLOYMENT

Company	Role	Employment Period
We Are Wheelbarrow	Unity3D Programmer	24/11/11 - current
Scientific Management Associates	Simulation Developer	16/01/09 - current

## KEY STRENGTHS

- Able to work well in a team situation
- Strong discipline to work independently
- Follow through to completion
- Good time management
- High attention to detail
- Commitment to high quality deliverables
- Fast learner
- Problem solving skills
- Strong work ethics

## SYSTEMS KNOWLEDGE

### Software Packages

- Visual Studio
- Unreal Development Kit
- Unity3D Engine
- Autodesk Maya
- Cinema4D
- Adobe Photoshop
- Adobe Flash
- Microsoft Visio
- JIRA task tracking

### Programming/Scripting Languages

- C++
- C
- C#
- UnityScript
- ActionScript 2.0
- UnrealScript/Kismet
- Python Scripting
- MEL Scripting

## KEY SKILLS/EXPERIENCE

- Project Management. Working as the Technical Director for a team at Qantm College developing a computer game for a client.
- Client Relations. At Scientific Management Associates I consulted with subject matter experts to develop accurate training simulations.
- Developing technical documentation and working within scopes.

# EDUCATION & TRAINING

## Tertiary Education

YEAR COMPL.	COURSE / EXAM	INSTITUTION
Due to complete 2011	<b>Bachelor of Interactive Entertainment</b> (Major in Programming)	Qantm College
2009	<b>Diploma of Interactive Digital Media</b>	Goulburn Ovens Institute of TAFE

## Secondary Education

YEAR COMPL.	COURSE / EXAM	INSTITUTION
2008	<b>VCE</b> ~English. ~Further Mathematics. ~Visual Communication and Design. ~Business management.  <b>VET</b> ~Multimedia (Received Premier's VCE Award 2009).	Catholic College Wodonga

# CAREER HISTORY

COMPANY	POSITION HELD	DUTIES
<b>We Are Wheelbarrow</b> South Melbourne	UNITY3D PROGRAMMER (24/11/11 - current)	<ul style="list-style-type: none"> <li>Developing a system to run interactive books</li> <li>UnityScript and C# programming</li> </ul>
<b>Scientific Management Associates</b> Wodonga, Melbourne, Hawthorne	SIMULATION DEVELOPER (16/01/09 - current)	<ul style="list-style-type: none"> <li>Developing electronic learning simulations</li> <li>Flash design</li> <li>Redrawing images to vector form</li> <li>ActionScript 2.0 scripting</li> <li>Conducting team professional learning sessions</li> <li>Consulting subject matter experts</li> </ul>
<b>Coles</b> Wodonga, Melbourne, Camberwell	SERVICE ASSISTANT (09/07/07 – current)	<b>CHECKOUT DEPT.</b> <ul style="list-style-type: none"> <li>Selling goods to customers.</li> </ul> <b>FRESH PRODUCE DEPT.</b> <ul style="list-style-type: none"> <li>Performing quality checks.</li> <li>Stock replenishment.</li> <li>Waste disposal and stock markdowns.</li> <li>Stock rotation</li> </ul>
<b>The Warehouse</b> Auckland	STORE ATTENDANT Contracting (28/06/06 – 04/01/07)	<b>FURNITURE DEPT.</b> <ul style="list-style-type: none"> <li>Organising delivery to customers residence</li> <li>Assembly and merchandising of products</li> </ul> <b>CHECKOUT DEPT.</b> <ul style="list-style-type: none"> <li>Selling goods to customers</li> </ul> Processing layby's and "The Warehouse" card payments

# REFERENCES

Available upon request.